



DINE Digital Signage is a software, which enables emission and remote updates of any content on displays, touchscreens, infokiosks, and totems. DINE Digital Signage works excellent in outlets and retail points as a tool for advertisement and communication.



Efficient and stable

Content updates take place in real time. Software allows quick and easy edit of messages as well as change in displayed content by people who are not a part of IT.



Remote Management

Simple and convenient way of configuration and management through a computer or a network. Remote management of content displayed in retail points can be applied to any number of mediums, in any location.



Personalization

Division of the screen and synchronization of content, lets you display simultaneously various messages e.g. exchange rates, weather or news



Configuration

System adapts to a network requirements and individual needs.



Organization

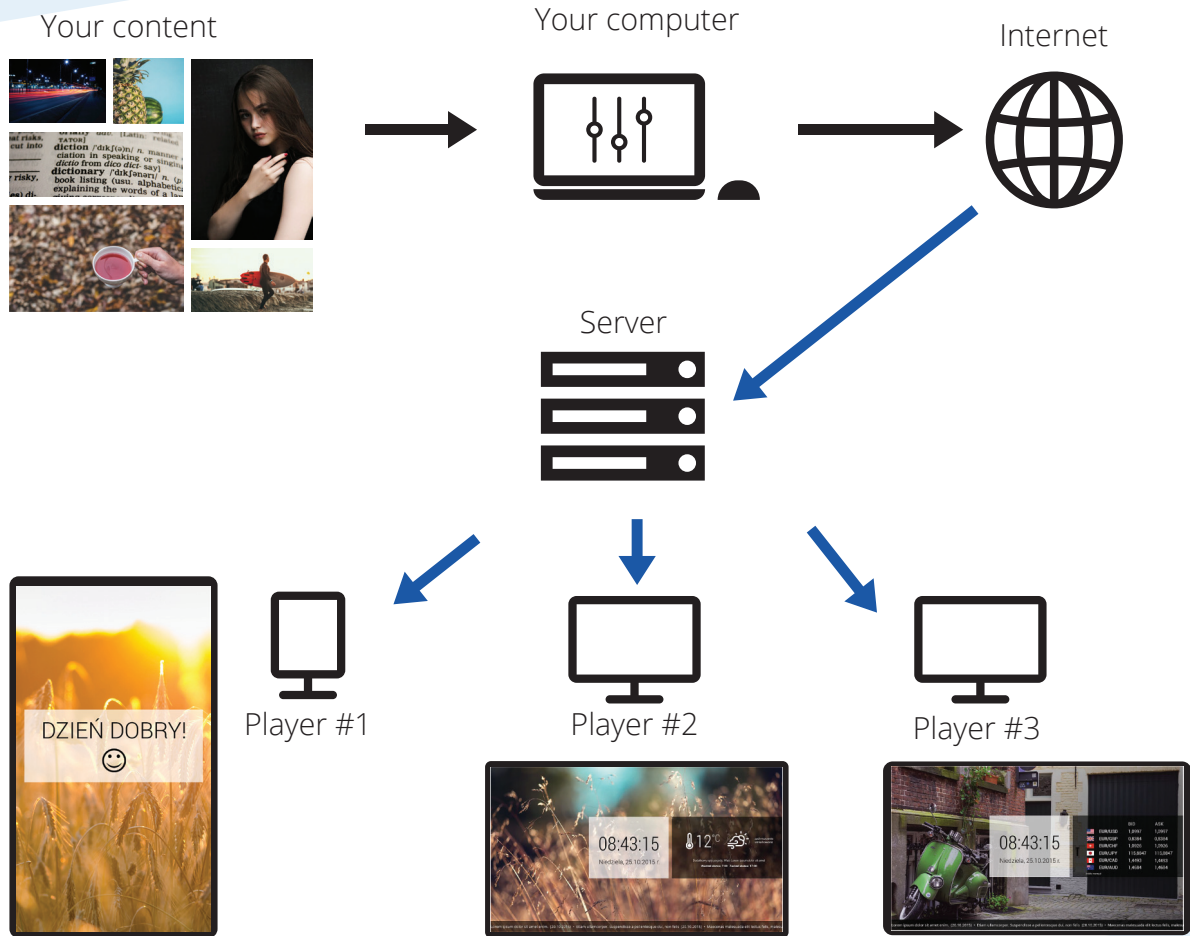
Content is organized based on created schedule.



Support

Tech support is available during an implementation as well as during necessary updates or modifications.

System modules



System requirements

DINE player	DINE server
2GB RAM (4GB RAM recommended)	4GB RAM
Min. 32GB storage	Min. 32GB storage
Min. 1GHz 64bit processor (Dual core recommended)	Dual core processor
OS is not required	Debian 8 OS